



Typical Day of Camp

Time	Activity	Notes
8:00 until 9:00	Sign-in/Drop-off	Campers and parents/guardians will be greeted outside the building and will be directed to the sign-in table. A staff will hand out newsletters and Parent Handbooks. Parents will sign the Parent Handbook that contains all information parents need to know regarding COVID-19 and Camp Orillia.
9:00 until 9:45	Introductions/Circle Game/Expectations/Icebreakers	<p>Each camper will have a predetermined spot for their belongings.</p> <p>All campers will have their own craft/equipment kit for the week.</p> <p>We will play a physically distant icebreaker activity, game, or event designed to welcome participants and help them get to know one another each day.</p> <p>Leaders will share the schedule for the day.</p> <p>Staff will go over the expectations of 'Camp Orillia' and explain what they need to do to ensure physical distancing throughout the day. Campers may be asked to contribute to the camp expectations.</p> <p>Activity examples: Squirt or Two Truths and Lie.</p>
9:45 until 10:30	Camp-Wide Game	<p>Campers will engage in a larger game that allows them to enjoy the same activity but in a modified capacity allowing for physical distancing and protocols to be abided by. Leaders will monitor physical distancing between campers and ensure that they are able to participate in and enjoy the game in a safe manner.</p> <p>Game example: Scavenger Hunt.</p>

Time	Activity	Notes
10:30 until 11:00	Snack	Campers are reminded to wash their hands and sit down and eat their snack. There are protocols in place to ensure each child washes and sanitizes their hands. All campers must be seated to eat their snack at a distance of no less than six feet or two metres away from another camper or counselor.
11:00 until 11:30	Crafts and Small Games	Each camper will have their own spot to work on their crafts with the art kits provided to them at the beginning of the week. The supplies in the art kits are solely for the use of the camper it belongs to. Craft example: Popsicle Stick Picture Frame. Game example: Rhythm maker, charades and Simon says.
11:30 until 12:00	Active Game	Campers will participate in an engaging activity either individually or in a group. The activity will allow for proper physical distancing. Example: Minute to Win It challenges, sport drills and modified camp games.
12:00 until 12:30	Lunch	Campers are reminded to wash their hands and sit down to eat their lunch. There are protocols in place to ensure each child washes and sanitizes their hands. Each location has a designated water fountain for use or 18L jug of water. All campers must be seated to eat their lunch at a distance of no less than six feet or two metres away from another camper or counselor.
12:30 until 1:00	Quiet Activity: Bracelet Making	Leaders will show campers how to make staircases, zippers and braids with plastic lacing. Example: Plastic lacing bracelet.
1:00 until 1:45	Craft	Each camper will have their own spot to work on their crafts with the art kits provided to them at the beginning of the week. The supplies in the art kits are solely for the use of the camper it belongs to. Example: Tie dye (campers will need to bring their own item to dye) and slime.
1:45 until 2:00	Brain Benders	Campers can work together (at a distance) or independently to solve riddles, jokes, or puzzles provided by counselors. The prompts will range in difficulty and topic.

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2:00 until 2:30	Snack	Campers are reminded to wash their hands and sit down and eat their snack. There are protocols in place to ensure each child washes and sanitizes their hands. All campers must be seated to eat their snack at a distance of no less than six feet or two metres away from another camper or counselor.
2:30 until 3:30	Active Games	<p>Campers will play games that will get them moving and active. Campers will only use the equipment assigned to them for that week, which will be sanitized after each use.</p> <p>Game Ideas: Freeze dance and obstacle course (using only personal gear and spaced far apart).</p>
3:30 until 4:00	Quiet Games	<p>Campers will play some cool-down games that will focus on individual and imaginative play.</p> <p>Game examples: Mystery wink, crafts, silent line ups.</p>
4:00 until 4:15	Centre Rotations	Campers will rotate through centres with a maximum of two campers at each centre with counselors monitoring to ensure physical distancing.
4:15 until 4:30	Debrief	Ask campers what their favourite part of the day was and get packed up.
4:30 until 5:30	Home Time	<p>While waiting to be picked up, campers and counselors will play small group games. As parents arrive to pick up their camper, they will be greeted outside and the camper will be brought to them for departure. Campers will sanitize before leaving the building and parents can sign their camper out.</p> <p>Game examples: Camouflage and I'm Going on a Camping Trip.</p>